



# Wissenschaftliches Rechnen II/Scientific Computing II

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## Exercise sheet 12

To be handed in on **Thursday, 14.07.2016**

## Isomap

### 1 Group exercises

**G 1.** Consider the manifold  $M = \{x \in \mathbb{R}^d : \|x\|_2 = r\}$ , i.e., the Euclidean sphere with radius  $r > 0$  in  $\mathbb{R}^d$ . Compute the minimum radius of curvature  $r_0(M)$  and the minimum branch separation  $s_0(M)$ . Moreover, show that Lemma 2.16 holds true with equality, i.e., for all  $x, y \in M$  such that  $d_M(x, y) < \pi r_0(M)$  we have

$$d_E(x, y) = 2r_0(M) \sin\left(\frac{d_M(x, y)}{2r_0(M)}\right).$$

**G 2.** Construct a graph distance matrix which is not a Euclidean distance matrix.

**G 3.** Let  $M \subset \mathbb{R}^d$  be manifold. Assume you have run Isomap with input  $x_1, \dots, x_n \in M$  to obtain  $p$ -dimensional embeddings. Write down ready-to-use formulas that compute you the  $p$ -dimensional embedding for a new, unseen data point  $x \in M$  without rerunning the whole Isomap algorithm.

### 2 Homework

**H 1.** Let  $M$  be a compact manifold. Prove the following simplified version of Lemma 2.16. For any  $\varepsilon > 0$ , we have

$$(1 - \varepsilon)d_M(x, y) \leq d_E(x, y) \leq d_M(x, y)$$

for all  $x, y \in M$  such that  $d_M(x, y) < 2r_0(M)\varepsilon$ . **Hint:** Consider a unit speed parametrization  $\gamma : (0, l) \rightarrow M$  with  $\gamma(0) = x$ ,  $\gamma(l) = y$  and use the fundamental theorem of calculus to obtain a first order estimate.

(10 Punkte)

**H 2.** (Isomap and non-EDM graph distance matrices)

a) Let  $S$  be a symmetric  $n \times n$  matrix with eigenvalue decomposition  $U\Lambda U^T$ . Let  $\Lambda'$  be  $\Lambda$  with all negative eigenvalues replaced by zero and put  $S^+ := U\Lambda'U^T$ . Show that  $S^+$  is the solution of

$$\min_{B \in \mathcal{S}_n^+} \|S - B\|_F^2,$$

where  $\mathcal{S}_n^+$  is the set of all positive semi-definite  $n \times n$  matrices.

b) Based on your insights from a), argue why Isomap can also be used when the graph distance matrix  $D_G$  is not a Euclidean distance matrix. How should the algorithm be modified in this case?

(10 Punkte)